

## New Media Design (Faculty: IT Integrated Design)

Q.No	Question
1	Think about " <b>Haptic Communication</b> ". Different vibrations can communicate different meanings (e.g., a short buzz for a notification, a long pulse for a warning). Design two distinct haptic feedback patterns that convey different information. Explain their use cases.
2	<p>A <b>Kinetic Mobile</b> is an art installation where multiple components are balanced and designed to move freely in response to air currents, is interactive and motion is a key element. With the materials given, design a Kinetic Mobile installation.</p> <p><b>Material Required:</b></p> <ul style="list-style-type: none"> <li>• 10 straws</li> <li>• Tape</li> <li>• 3 sketch pens (red, blue, green)</li> <li>• Thick thread bundle</li> <li>• 2 needles</li> <li>• A3 sheet card paper</li> </ul>
3	<b>Sketch and describe</b> a future newspaper or news experience that adapts to AI, AR, and immersive tech. How will users receive and interact with news? What format will it take?